

THÉO NOTTEZ

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GAME PRODUCER

🔍 Portfolio : theonottez.com

🌐 [linkedin.com/in/theonottez](https://www.linkedin.com/in/theonottez)

Looking for an internship up to 6 months long starting from **June 2019**

PROFILE

I am aiming for game production positions. My goal is to **simplify the team's work**, allow its members to develop their full potential. I have an accessibility driven approach to design, and make a point of focusing the production's efforts into strong elements of the experience, that directly benefit the player.

EDUCATION

2014 - 2019 : Masters Degree in Management & Game Design
Supinfogame Rubika, Valenciennes, France

EXPERIENCE

Game Jams

November **2013** - Present

Finalist "Viens créer ton jeu" contest, Epitech Paris (2013).
Ludum Dare, jams organized at school, itch jams...

Paris Games Week, Representative Square Enix Booth

October **2015** and October **2016**

Welcome and **inform** visitors about games and machines,
teamwork, manage **emergency**, represent a brand's image.

SCHOOL PROJECTS

Examples

Producer, Game Designer

- **Production tasks**: project management, team management.
- **Creation and analysis** of **Game Concepts** and **mechanics**.
- **Asset production** (2D / 3D, Music and sounds).

Cop Academy 2018

Project manager
Unity - HTC Vive
Team of 5

VR Party Game
Local multiplayer

Goods Train Fever 2017

Consultant
Project design
With Railenium - 2A2F

Mobile puzzler with
serious purposes

Kukeri 2017

Project manager
Unity - PC
Team of 12

4 player couch
coop chase

SKILLS

- **Accessibility** oriented development
- **Playtests** conduction and data analysis
- **Agile / SCRUM** project management
- **Mechanics** design



Main tools



Unity



Trello



Google Docs



Google Sheets

Familiar

- **Adobe** : Photoshop, Illustrator, InDesign
- **Microsoft Office** : Word, Excel, PowerPoint
- **Epic Games** : Unreal Engine 4
- **Other** : Blender, Axosoft, HacknPlan, Xcode, ChatMapper

INTERESTS

- Electronic music creation, using synthesizers as well as software such as **Ableton Live** and **FL Studio**.
- My favorite games are : **Beyond Good & Evil**, **No Man's Sky**, and **Starfox**. I like **space**. I also like **adventure** and **racing** games, and I have played tons of **3D platformers**.
- I like mountain biking, drawing and drinking tea. I am the natural kind.
- My favorite books are **A Series of Unfortunate Events**.
- My favorite tv show is **Dirk Gently**, but it has been cancelled, thus making me sad.